Outlier Detection in Virtual Machine Resource Data

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Abstract

A summary (100 words) which provides an outline of the subject matter and the results, findings and/or conclusions of the dissertation.

Contents

A complete list of chapters, sections, appendices etc. with page numbers.

Main Text (see below)

The main body of the dissertation as described below organised as a sequence of chapters each normally containing several sections. The main text should not normally exceed 45 pages (it may be less).

References

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**The first citation should be the URL to the software code repository which should contain the code and any other resource required to run the software.**

Appendices

These should include as appropriate:

(a) A User manual giving details on how to use the software, including details of input data, output formats and error messages.

(b) Test results, if appropriate.

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1. Introduction and Problem Area
   1. Introduction

Cloud computing, although not fundamentally new, has become one of the fastest growing technologies in the 21st century [1]. Applications and services deployed on cloud-based platforms are becoming increasingly complex with the rise in popularity. Consequently, cloud engineers are constantly working to make their platforms robust and failsafe, however problems with cloud services are still prevalent today [2].

On October 4th, 2021, Facebook, WhatsApp, and Instagram suffered an outage due to a problem with their shared cloud infrastructure. The effects were felt by its billions of users globally, claiming they felt “discomfort and displeasure” during the 6-hour period [2][3]. Facebook shares fell 5.4% and losses in revenue were estimated to be around $99.75 million [4]. Disasters like this one can have huge legal and financial implications for an organisation, therefore it is essential that cloud systems are constantly maintained and monitored.

Maintaining cloud systems within an organisation is the responsibility of the Cloud Systems Administrator. A Cloud Systems Administrator deploys services, monitors and analyses cloud resource performance and resolves any issues reported. This role has become so important in recent years that organisations dedicate entire teams of Cloud Systems Administrators to manage their cloud infrastructure [5].

* 1. Cloud Computing in 2022

Over 90% of organisations use some type of cloud service for a variety of different applications [6]. “Data backup, disaster recovery, email, virtual desktops, software development and testing, big data analytics, and customer-facing web applications [7]” are among those listed by Amazon Web Services (AWS).

In recent years, millions of people around the world have been forced to work from home because of the coronavirus crises [8]. Remote working was forced upon many unprepared organisations and their workforces. Consequently, the use of cloud-based virtualisation technology was utilised to provide staff with the resources necessary to carry out their roles remotely [9]. BYOD (Bring Your Own Device), paired with a VDI (Virtual Desktop Interface), provided employees with an interface to their organisation’s network, applications and resources [10], [11]. Therefore, with the aid of cloud technology, organisations were able to operate as normal through the height of the pandemic. TALK ABOUT DEPENDENCY AND POPULARITY

* 1. Risks / Mitigation of Hosting Cloud Resources

With the increased use of cloud technology, competition for resources on shared networks is growing. As such, networks can become overloaded, resulting in increased downtime and a decrease in availability and reliability [12]. This, and many other risks could result in the failure of a cloud service.

Resource exhaustion is a major risk to a VM host server, where software using a server will exhaust its resources and effect the availability of other Virtual Machine’s sharing the same resources [13]. Resource exhaustion may occur for several reasons, for example, an infinite loop that prevents a process from terminating or a cyber-attack that results in a server’s resources being misused. If availability is impacted, a systems software may fail and introduce vulnerabilities to the system [14]. An effective Outlier Detection algorithm paired with a monitoring dashboard can reduce the risk to availability by notifying the user of a Virtual Machine on a server exhausting more resources than it normally needs.

Physical resources for Virtual Machines are managed by software called the hypervisor. The hypervisor is responsible for provisioning new VMs and distributing the resources where necessary. Hypervisor security can be breached by ‘various malicious attacks.’ “Session hijacking, man-in-the middle attack, flooding attack (and) Malware-Injection attack(s)” can allow malicious intruders unauthorized access to a server’s resources. In session hijacking, a hacker will steal a legitimate user’s session ID when it is generated after login. Once the session is hijacked, the hacker can copy the VM and gain access to all the data. A hacker can use a man-in-the-middle attack to intercept data and gain access to a VM. A hacker can perform a Malware Injection attack by inserting malicious code into an application. This makes the resources, applications, and data on the VM vulnerable

[15]. These events are liable to happen often and when they do, they can go undetected. An Outlier Detector would mitigate the damage done to a system by notifying the user of any suspicious/anomalous behaviours.

Misuse or unauthorized access of a VM management console can be a serious risk. A hacker could gain access to a VM management console using techniques like phishing, malware attacks, brute force attacks or by learning login credentials from a system or website breach. Not just hackers, but an insider from an organisation with authorised access to VM management tools can also be a risk. With access to a VM management console, a person could cause a lot of damage by deprovisioning VMs running important processes. They could also provision additional VMs that are not needed, this would result in a huge cost for the organisation as resources are scaled to meet demand and if resources restrictions are set, and availability of resources is decreased for other VMs running important processes [16]. These changes could easily be detected by a VM Outlier Detector dashboard and the risk and cost to the organisation can be reduced.

VM sprawl is the process whereby a VM is duplicated then forgotten about. These unmanaged VMs can operate on a network for weeks or even months without being detected. Without proper monitoring, these VMs can miss important security patches. As a result, there is an increased risk to security. There are many methods to mitigate the risk of VM sprawl. For example, implementing processes to govern VM lifecycle management using automated scripts can reduce the risk of VM sprawl, but this comes at a cost [13].

The risks discussed above are not likely to occur day-to-day but when they do, physical resource usage on a VM host server may appear abnormal. If resource usage is plotted against time during one of these events, an outlier may be observed. An outlier is described as “an observation which deviates so much from other observations as to arouse suspicions that it was generated by a different mechanism” [17]. Taking early action on these outliers could mitigate risk to a host server and prevent important cloud services becoming unavailable. An effective automated outlier detection technique is needed to monitor cloud resource data and alert Cloud Systems Administrators of abnormal behaviour.

* 1. VM Resource Monitoring

Amazon Web Services (AWS), provides a monitoring and management service for cloud resources called ‘CloudWatch’. This service is used to collect resource data, monitor resources using a dashboard and provide detailed analysis about how a service is operating [18]. The ‘metric collection’ feature is an important tool for Cloud Systems Administrators. Weeks of log data can be aggregated to troubleshoot problems with a cloud service. CloudWatch provides an ‘Anomaly Detection’ feature, where statistical and machine learning algorithms are applied to resource metrics. Using two weeks of data, a machine learning model is trained and used to detect abnormal behaviour [19].

* 1. Outlier Detection

Besides detecting abnormal behaviour in cloud resource metrics, outlier detection algorithms are used for datasets in many different fields for a variety of reasons. For example, banks may use outlier detection to detect fraud in abnormal spending patterns, a hospital to detect irregularities with a patient’s heartbeat, or in sports where a team evaluates player performance to determine outstanding attributes [20]. There are many different techniques for detecting outliers with statistical, nearest neighbour, clustering and classification-based detection being among the most popular [21].

There are three main learning methods attributed to outlier detection: supervised, unsupervised and semi-supervised. Supervised techniques depend on datasets where each data point has been labelled either an outlier or an inlier. This data is used to train a model. Unsupervised techniques do not require the data to be labelled, models are trained under the presumption that most of the data is normal. Semi supervised models are trained using a small portion of data that does not contain outliers. A test dataset is used to evaluate the effectiveness of this detection [22].

**Evaluating Outlier Detection**

Different outlier detection techniques can be compared based on their ability to detect outliers. Scores can be generated based on the confusion matrix of the classifications produced by the detection technique. A confusion matrix is defined as “a summary of prediction results on a classification problem” [23]. Visually, a confusion matrix is a table showing the number of false positive, false negative, true positive and true negative classifications made for a given dataset. Using the confusion matrix, an ‘f1’ score can be calculated [24]. The ‘f1’ score is a common method used for comparing detection techniques and is described in the equation below.

Equation: Calculating F1 Score [25].

Precision and recall are needed to calculate the f1 score, they can be calculated using the following equations.

|  |  |
| --- | --- |
|  |  |

Equations: Calculating Precision and Recall [25].

To calculate these values, detection is performed on labelled datasets.

* 1. Datasets Used

The data provided by AWS’s ‘CloudWatch’ service can be described as time series data. Time series data can be defined as “a sequence of observations ordered chronologically” [22]. There are two types of time series data, ‘Univariate’ or ‘Multivariate’. Cloud resource usage falls under the univariate category, whereby data is considered a sequence of scalar values [26]. Within univariate time series, data can be observed to have two different behaviours, stationary and non-stationary. The mean and variance of stationary data does not change much over time. Conversely, the statistical properties of nonstationary data changes throughout time [27].

Outlier detection in stationary time series data could be solved by manually setting high and low thresholds. More advanced non regressive techniques such as artificial neural networks could be implemented to determine the thresholds automatically [28]. However, regressive techniques are required to detect outliers in cloud resource data because of the phenomenon known as concept drift.

Concept drift occurs when the relationship between data and time gradually changes [29]. With cloud resource usage, this could be due to a larger number of consumers using a cloud service at a particular time of day or when a new application is deployed to a VM. If thresholds are pre-defined using non regressive techniques, data may be wrongly classified since concept drift is not accounted for. Hence, an iterative approach of determining thresholds is required for outlier detection in cloud resource usage data.

* 1. Initial Research

The initial research of this project involved implementing and evaluating traditional techniques of detecting outliers.

**Outlier Detection Techniques Implemented**

KNN (k-nearest neighbour) is a kernel-based technique which was implemented as part of the initial research because it is widely used in pattern recognition and can be used to identify outliers. KNN identifies outliers by calculating the Euclidean distance (line distance between two points) of a point(x, y) from its nearest neighbour. If the distance calculated is beyond a pre-defined threshold from all neighbours, then the datapoint is classified as an outlier [30].

HBOS (Histogram Based Outlier Score) is a statistical method of detecting outliers. For each feature of a dataset, a histogram is plotted. If the height of a bin in a histogram is significantly lower that the height of the rest of the bins, then the bin is said to be an outlier range [31].

LOF (Local Outlier Factor) was researched and implemented. This method calculates the density of clusters of datapoints by calculating the Euclidean distance between them. Areas of low density are said to be outlier areas, datapoints that lie within these areas are classified as outliers [32].

Isolation Forest was implemented as part of the initial research. This outlier detection technique works by passing a datapoint through an isolation tree. The tree is generated using a test dataset. An outlier score is generated based on the outcome of passing the data through the isolation tree [33].

Finally, SVM (Support Vector Machine) was implemented in the initial research of outlier detection techniques. This technique transforms and separates datapoints so that a straight line plotted through the data will separate them into two categories (outliers and inliers) [34].

**Results from Initial Research**

Five datasets were selected to evaluate the performance of the traditional techniques, each with varying dimensionality. The average scores produced from these techniques are shown in Table 1.7.1.

Table 1.7.1 Outlier Detection Results

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Model** | **Average Accuracy (%)** | **Average Recall (%)** | **Average Precision (%)** | **Average F1 (%)** |
| SVM | 88.7 | 90.2 | 22.1 | 34.6 |
| IForest | 88.8 | 94.7 | 28.3 | 41.2 |
| LOF | 86.9 | 82.6 | 14.7 | 24.2 |
| Histogram | 86.3 | 38.4 | 13.3 | 18.2 |
| KNN | 88.0 | 96.4 | 30.1 | 44.3 |

KNN was the best performing technique implemented as it produced the best F1 score. However, this score was exceptionally low for the CPU utilisation dataset as seen in table what in appendix what. Therefore, an improved technique for detecting outliers in univariate time series data must be proposed.

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1. Solution Description
   1. ESMOD

This chapter introduces ESMOD (Ensemble of Statistical Methods for Outlier Detection) which is a technique designed to detect outliers in non-stationary univariate time series data. The ESMOD algorithm comprises of an ensemble of four ‘weak’ outlier detection methods: moving average, moving median, boxplot and histogram [1]. They work individually to get an outlier ‘confidence’ score, then vote on a final classification using the combined confidence values. ESMOD accounts for the idea of concept drift, whereby the relationship between data points and time changes throughout the series [26 in chapter 1 references]. It is designed to make the classification quickly so that real-time outlier detection is possible. This is a key feature to this detection technique as it provides Cloud Systems Administrators the ability to detect discrepancies with performance and quickly diagnose issues with a cloud service.

Ensemble Voting

For the detectors to work together they must vote on a classification for a specific data point. Two voting systems are proposed.

The first, ‘Majority Classification’, makes a prediction based on the individual classifications made by the detectors in the ensemble. The classification with the most occurrences therefore wins the vote. This method of voting runs quickly and experiments show it produces accurate results.

The second voting system, ‘Combined Confidence’, extracts a confidence value from each detection made by the detectors and combines them to generate a final confidence. Confidence is calculated from the distance a data point is from the thresholds of each detector. Results show this technique produces good f1 scores, however it is slower than the aforementioned ‘Majority Classification’ voting system.

**Design Motivation**

Chapter 1 discussed AWS’s ‘CloudWatch’ service and the ‘Anomaly Detection’ feature. In the event that two weeks of metric data is not collected, AWS’s detection model is ineffective because it is not possible to train a supervised model without labelled data. Without two weeks of metric data, an unsupervised technique should be implemented to detect outliers. Additionally, training complex supervised detection models requires large, labelled datasets and can take a long time. This would not be effective for real time monitoring of newly created VM resources.

However, ESMOD is an unsupervised technique of detecting outliers, it does not require labelled datasets to work effectively, nor does it take a long time to train a complex model. Due to the efficiency of this technique, resource metrics can be analysed for a newly deployed VMs. Additionally, real time outlier detection is possible.

* 1. Outlier Detection Dashboard

In addition to ESMOD, this chapter introduces ‘Outlier Detection Dashboard’, a web application to aid Cloud Systems Administers in detecting abnormal behaviour in cloud resource data.

This solution provides a platform to detect discrepancies in cloud resource data using various outlier detection techniques. The detection can run in real time to monitor CPU usage and identify outliers. The solution is also a platform for performing experiments on new outlier detection techniques with a variety of datasets. The proposed solution will aid Cloud Systems Administrators in performing their role and automate the process of detecting discrepancies in cloud resource usage. This section specifies the key elements considered when developing this solution.

Real Time Outlier Detection

Users can visualise the stream of data over time with outliers detected marked by red circles. Data readability is greatly improved by visualising graphs, with this in mind, the main component of the real time detection is an animated graph that updates in real time [9]. Additionally, a pie chart depicting the availability of the CPU is displayed to the user. The pie chart is updated in real time and represents CPU usage in an intuitive format.

Experimental Space

The ‘Experimental Space’ of this application contains the functionality to perform experiments and generate scores for detectors. Graphs are the key component in representing the detector classifications. Time series data is plotted, true positive classifications are represented by green dots, false positive by red dots and false negative by black. Outlier detection data that has been processed by the application is fed to the scoring system with the true outlier labels and the metrics are calculated. Text containing accuracy, recall, precision and an f1 score, provide a user with all the data they need to evaluate the detection.

There are many options to assist the user in performing detection on a specified dataset. The user can select a detector from a dropdown box containing all detectors implemented in the system. New detectors can be copied to the projects code base, tweaks in the detection script and configuration can allow the user to use a newly implemented detector with the application. The user can select a dataset from a dropdown containing all datasets that are available in the project resources.

If a new dataset needs to be added, it is simply copied to the project resources and the configuration (containing the dataset name) is updated. The dataset is then available for use by the user. The software is highly configurable allowing for many combinations of detectors and datasets. This provides a thorough experimentation platform for examining detectors with multiple different time series datasets.

Storing Data

Data is stored so that generated detection data can be recalled later. This saves time when executing experiments since some detection techniques take several minutes to perform. A database has been implemented to store the detection data. It has been designed using common practices such as normalisation. Tables within the database do not contain data that can be derived [8]. For example, accuracy, precision, recall and f1 are not stored since they can be derived from the true positive, false negative, false positive and true negative values. There are many combinations of detectors and datasets, so lots of data may need to be stored, the database provides a scalable solution for this applications needs.

Usability

Usability is described in part 11 of the ISO 9241 as “The extent to which a product can be used by specified users to achieve specified goals with effectiveness, efficiency and satisfaction in a specified context of use.”[11]. Good UI design is crucial to the success of any client facing software system so it is important to develop a UI that is customer focused [12]. The UI implemented with this software system is minimalistic. It contains a limited amount of components consisting of dropdown boxes and graphs. For monitoring software, a bombardment of information would take away from the focus of the application. The primary focus is to detect outliers in real time and display data to the user.

Robustness

To test the robustness of the software and the quality of the code, unit testing has been implemented with this software. The “test early, test often” approach allows new features to be tested against the functionality of the entire system very quickly and very easily [13]. A test suite developed with the aid of a test plan means full coverage of the testable methods in the system has been achieved. The test plan follows a format described by T. Hamilton in an article titled “Test Plan Template: Sample Document with Web Application Example [14]” and can be found in chapter 5. Unit testing has been paired with continuous integration so that an automated test suite runs after every commit.

* 1. System Requirements

This chapter introduced ESMOD, the outlier detection technique and ‘Outlier Detection Dashboard’, a web application for detecting outliers in real time and performing experiments.

The design and implementation of ESMOD and ‘Outlier Detection Dashboard’ were guided by the system requirements which are detailed below.

**ESMOD Functional Requirements**

|  |  |
| --- | --- |
| **1** | **When selected as the detector in the ‘Outlier Detection Dashboard’ application, outliers are identified in the data.**  ESMOD will be an available detector option in the detection application. When selected, this method should be used to perform detection on any given dataset. |

**ESMOD Non-Functional Requirements**

|  |  |
| --- | --- |
| **1** | **ESMOD should produce good detections scores.**  ESMOD should be an effective technique for detecting outlier. This can be verified by using this detector to perform detection on labelled datasets. Using the application, scores can be generated for accuracy, precision, recall and f1. These scores should perform similar to, or better than existing techniques for detecting outliers. |
| **2** | **ESMOD should classify data in real time.**  To benefit Cloud Systems Administrators, ESMOD should be able to classify data as it is read into the system. This means the graph showing the real time stream of data should point out any outliers detected. |

**Outlier Detection Dashboard Functional Requirements**

|  |  |
| --- | --- |
| **1** | **The web application is capable of performing real time outlier detection on a stream of data.**  This section of the application will include all the tools necessary to aid a Cloud Systems Administrator in observing the behaviour of physical cloud resources in real time. When the application is directed to a stream of data, it reads in the stream of plotting it in real time. The stream is plotted on a graph and any outliers that may be identified are marked in red. |
| **2** | **Real time status of server health and data behaviour should be available to the user.**  As the data is updated in real time, metrics such as server health and data behaviour should be displayed to the user. On each update, the application should check that a connection to the server still exists and that the data is behaving normally (no outliers detected). If abnormal behaviour is detected, or the connection to the server is lost. Then the user should be notified. |
| **3** | **Outliers detected in real time are stored in the database.**  Any outliers detected in the stream of data should be stored in the database. This information is useful for Cloud Systems Administrators who are resolving an issue with a cloud service. The data stored should be displayed alongside the stream of data. |
| **4** | **The web application is a platform for performing outlier detection experiments.**  This section of the application provides the user with multiple detectors and datasets that are combined to produce detection data. When a user selects a detector/dataset combination, the application performs the detection and produces a graph showing the outliers detected. |
| **5** | **Detection data is stored in a database.**  The detection data generated from running an experiment is stored in a database so that it can be recalled later. This will prevent the need to waste time running the same experiment twice. The database follows relevant database design concepts. Entities and attributes are in third normal form. |
| **6** | **Scores are generated for experiments involving labelled data.**  With labelled data, a confusion matrix can be extracted from the predictions a detector makes. The data in a confusion matrix can be used to calculate accuracy, precision, recall and f1. When the user runs detection on labelled data, these metrics are calculated and displayed. |

**Outlier Detection Dashboard Non-Functional Requirements**

|  |  |
| --- | --- |
| **1** | **The User Interface should be minimalistic.**  The dashboard should contain only the minimum amount of functionality required to meet the requirements. This will make the UI intuitive and direct the user’s concentration to the detection data produced. |

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[12] D. Stone., et al. (2015) User interface design and evaluation. *Elsevier*. Available: [https://books.google.co.uk/books?hl=en&lr=&id=VvSoyqPBPbMC&oi=fnd&pg=PR21&dq=importance+of+user+interface&ots=d8M0SYsSR7&sig=i\_YqqRUztUrblzH0Q0hCp6pkVzE#v=onepage&q=importance%20of%20user%20interface&f=false](https://books.google.co.uk/books?hl=en&lr=&id=VvSoyqPBPbMC&oi=fnd&pg=PR21&dq=importance+of+user+interface&ots=d8M0SYsSR7&sig=i_YqqRUztUrblzH0Q0hCp6pkVzE%23v=onepage&q=importance%20of%20user%20interface&f=false)

[13] M. Olan. "Unit testing: test early, test often." *Journal of Computing Sciences in Colleges 19.2 (2003): 319-328.* Available: <https://scholar.google.com/scholar?hl=en&as_sdt=0%2C5&q=unit+testing&btnG=>

[14] T. Hamilton. (2022, Feb. 19) Test Plan Template: Sample Document with Web Application Example. *Guru99* [Online]. Available: <https://www.guru99.com/test-plan-for-project.html>

You should provide a precise description of the system developed. Note that this is likely to be different from those that you started with, since you now have considerably more knowledge and understanding. The final dissertation should therefore contain an updated set of requirements matching the final system delivered. You can list these as a *requirements definition* from the domain perspective but you should also derive a *specification* for the software. The software requirements specification establishes the basis for what the software product is to do (and is not expected to do). You should list any assumptions made about the problem and any system constraints. Overall your requirements, functional AND non-functional should be correct, complete, consistent, clear, feasible and objectively verifiable. Content depends on your project but could include:

* A complete set of function definitions (as use cases if preferred), as far as possible written so as to be testable
* Measurable and testable non-functional requirements
* Description of interfaces required such as with other software or systems
* Any specific user interface requirement
* User characteristics

The target to aim for here is to describe a solution that satisfactorily solves the problem. Ideally your solution will be convincing and creative. Your requirements could be the basis for a contract or handing to external developers to complete. The best dissertations will show outstanding work, approaching that of the best professionals.

1. Design
   1. Design of ESMOD (the outlier detection algorithm)

ESMOD uses the combined predictions of an ensemble of ‘weak’ classifiers to detect outliers. There are 4 classification techniques in the Ensemble.

**Moving Average**

This technique uses the average of the previous data points in the time series to classify the next. After the average is calculated, the standard deviation of the previous data points is calculated. The standard deviation is used as a threshold, if they next data point is less than or greater than the average calculated plus or minus the threshold then the data point is classified as an outlier [1]. Fig. 3.1.1 shows this technique in practice, the red lines represent the boundaries, and the red dots are the outliers detected.

Chart, line chart

Description automatically generated

Fig. 3.1.1 Moving Average outlier detection showing boundaries

**Moving Median**

This technique follows the same steps as the previous except a median is calculated instead of the average [2]. Fig. 3.1.2 shows this technique in practice, observe how the boundaries are like moving average but different outliers have been detected.

Chart, line chart

Description automatically generated with medium confidence

Fig. 3.1.2 Moving Median outlier detection showing boundaries

**Moving Boxplot**

This technique takes several of the previous data points and generates a boxplot. The interquartile range is combined with the upper and lower quartiles to produce a threshold (1.5 \* the inter-quartile range). If the next data point is outside the minimum or maximum thresholds, then the data point is classified as an outlier [3].

1st Quartile

3rd Quartile

1.5 \* IQR (Upper bound)

1.5 \* IQR (Lower bound)

Fig. 3.1.3 Boxplot Outlier Detection Example

**Histogram**

This technique plots histograms of subsets of the data. If a range in the histogram has a height less than a defined threshold, then the range is said to contain outliers [28 in chapter 1]. If a range has a height below the threshold, but the ranges beside it have a height higher than the threshold then it is considered a borderline inlier.

**Chart

Description automatically generated**

Fig. 3.1.4 Histogram Based Outlier Detection

Ensemble Voting

The detectors described generate a prediction for a piece of data (outlier or inlier), the predictions are combined to produce a final classification. Two methods of voting are used to produce the final classification. Two voting systems were proposed.

**1 – Majority Classification**

This voting technique labels outliers based on the classification made by the majority of detectors in the ensemble.

Equation: Majority Classification Voting Formula

Where ‘n’ is number of outliers in the ensemble and ‘t’ is the predefined number of detectors that must classify as an outlier.

Experiments performed using this technique proved this voting system to be efficient (running detection quickly) and accurate (producing a good score for accuracy) but did not generate good scores for recall, precision and f1 compare to voting system 2.

**2 – Combined Confidence**

Detectors in the ensemble run individually first, generating a prediction and a ‘confidence’ score. The confidence scores are combined to generate a final prediction. The formula behind this voting mechanism is described below.

Confidence is calculated by the distance between a data point and the threshold.

For predictions, -1(outlier) and 1(inlier), the above equation computes a minimum prediction of -n and a maximum of n. By visualising possible outputs on a spectrum, it can be said that an outlier score < 0 is likely to be an actual outlier.

0

N (max inlier)

-N (min outlier)

Experiments proved that this voting system performed the best, generating better scores for precision, recall and f1. Although it takes nearly double the time to complete the detection.

**Iterative Learning**

To account for the phenomenon known as ‘Concept Drift’, the detectors in the ensemble use an iterative learning cycle to determine thresholds [4]. This cycle is described by Fig. 3.1.5.

Diagram

Description automatically generated

Fig. 3.1.5 Iterative Threshold Finding Cycle.

* 1. Database Design

As per the specification, a database has been designed to store the detection data. The database is designed around the concepts discussed in the book “Relational Database Design and Implementation” [5]. Attributes stored in the database were selected based on the requirements of the software system.

Table

Description automatically generated

Fig. 3.2.1 Database Entity Relationship Diagram

One of the requirements of the software is to perform and evaluate detection techniques on datasets. Therefore, information about the detector and dataset are stored, along with the data needed to evaluate the detector. To evaluate the detector, values for false positive, false negative and true positive are needed. These values are used to calculate accuracy, precision and f1 score. The dataset size, true positive and true negative count are needed to calculate accuracy. And the detection time is required to compare with other detectors. Accuracy, precision, recall and f1 score are not stored in the database, these values can be derived using the data stored.

Another requirement of the software is to detect and store outlier data in real time. A session name is stored in the database along with the coordinates of the outliers associated with the session.

Normalization was considered as part of the database design, as per the specification. After analysing the requirements and determining what data needs to be stored in the database, functional dependencies were identified among the attributes. This meant properties could be split out into entities and second normal form was achieved. The data, now in second normal form, was analysed and there were no transitive dependencies. Therefore, third normal form was achieved [ref 10 in chapter 2].

Fig. 3.2.1 shows an entity relationship diagram for the database. Entities and their attributes are in third normal form.

* 1. Real Time Detection Process Design

Amazon’s' ‘CloudWatch’ service would be an effective method of streaming real world VM resource usage, Fig. 3.2.2 demonstrates how this would be possible. Unfortunately, due the budget of this project, it is not possible to test the detection algorithms on AWS VM’s hosted in the cloud. Multiple VM’s running a variety of complex programs to trigger outliers would be required to prove the effectiveness of the detection algorithm.

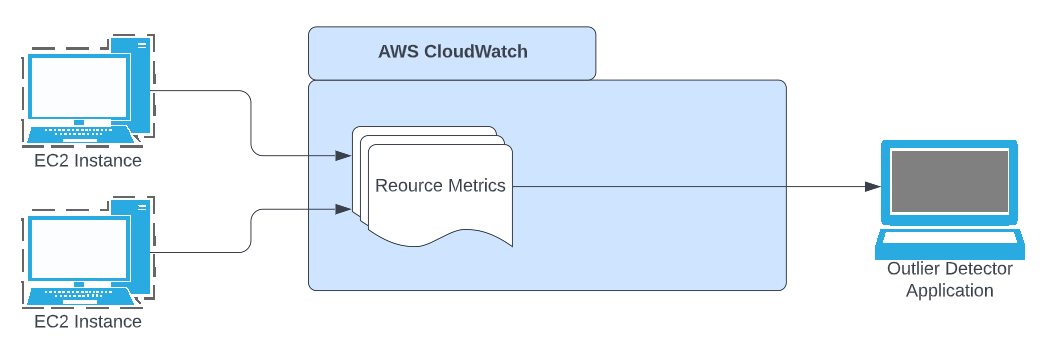


Fig. 3.3.1. VM Resource Streaming Data Pipeline. Based on diagram in “How Amazon CloudWatch works” [6].

An alternative solution has been designed. Data is periodically read in from an external server posting CPU usage and the detection is performed as it is streamed. Multiple VM resource datasets are available to be streamed through the application, this is defined by the user. Outliers detected in the stream of data are stored in the database and a graph of the timeseries is plotted. Outliers are marked in red on a graph. Storing outlier data in the database makes it available to other parts of the application, meaning other data around the detection can be displayed to the user. SANDS

Diagram

Description automatically generated

Fig. 3.3.2. Simulated VM Resource Streaming Data Pipeline

* 1. Experimentation Design

As part of the specification, a platform to perform experiments has been designed. The implementation allows users to test detection techniques on multiple different datasets. When a user selects a dataset/detector combination, the detection is performed. The detection data is stored in the database so that if the dataset/detector combination is used in the future, the detection data can be loaded from the database and the user does not have to wait for the detection to run. After the detection data is stored, the detector evaluation metrics are calculated (accuracy, precision, recall, f1 and detection time). A graph is generated from the detection data and displayed to the user.

The user can select a detector based on two learning styles, supervised or unsupervised. The supervised learning style requires a model to be trained with labelled datasets. The size of dataset used to train the model has an effect on the performance, so this design gives the user the ability to define the size of the training dataset size [7]. After the dataset is loaded in, the data is prepared. The preparation process involves splitting the data into test and train datasets, the train dataset is used to train the model and the test dataset is used for evaluation. Once the model has been evaluated, the results are displayed to the user. This process is described in Fig. 3.4.1.

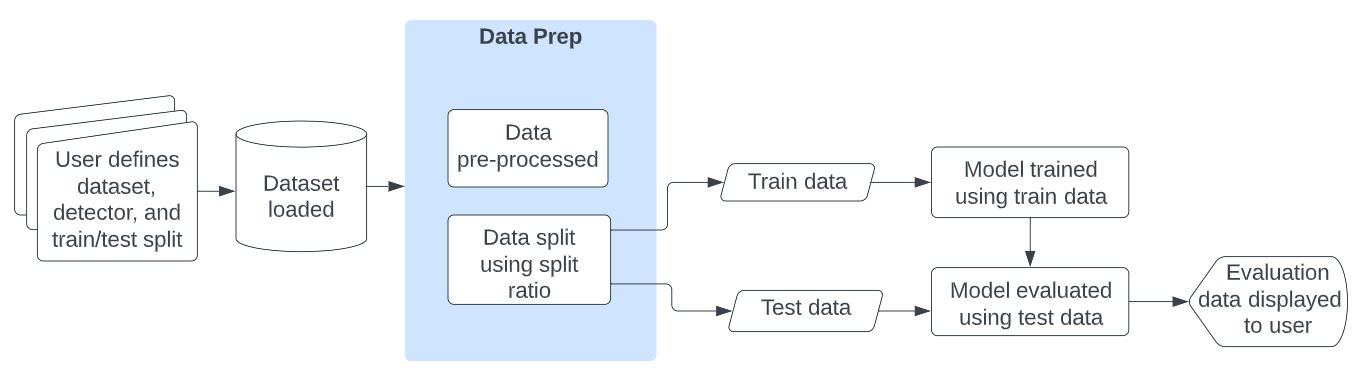


Fig. 3.4.1. Supervised Model Training, Testing and Evaluation Pipeline.

The detection process for experimenting using unsupervised techniques is different from the one described in Fig. 3.4.1. Unsupervised techniques do not require labelled data to perform detection, therefore, detection is possible with unlabelled datasets. However, it is impossible to evaluate detection performed on unlabelled datasets since the true outliers are not known. Consequently the process of experimenting with unsupervised techniques will only evaluate detection performed on the labelled datasets. The unsupervised detection process is described diagrammatically in Fig 3.4.2.

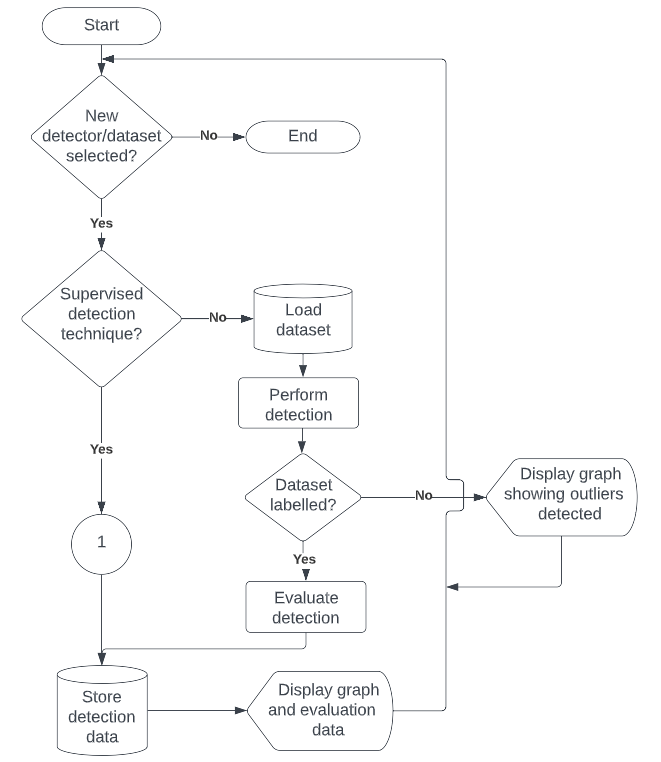


Fig. 3.4.2 Flowchart for Experimental Space of Application (Connector ‘1’ refers to the supervised detection pipeline detailed in Fig. 3.4.1).

* 1. Software Architecture Design

The development of software involves collaboration among teams of developers and testers. Code bases can become increasingly difficult to understand if pre-defined conventions are not followed [8]. Hence, clean architecture has been used in the design of the software solution.

Diagram

Description automatically generated

Fig. 3.5.1. The Clean Architecture [9].

Fig. 3.5.1 Describes clean architecture in a diagrammatic form. It consists of a group of labelled concentric circles that represent different components of a software system.

The circle at the centre of the diagram is labelled ‘Entities’. At this level, classes are implemented that do not depend on any other component of the system. The detection algorithms have been implemented at this level.

The next circle is labelled ‘use-cases’. At this level, classes are implemented that orchestrate the flow of data to and from the entities in the inner most layer. The classes at this layer act as an interface between data and detection.

The next circle is labelled ‘Interface Adapters’. Software at this level is used to convert data to different formats to and from the ‘use-cases’ classes. Methods to plot data on graphs or pass input to use cases are implemented at this level.

The outermost circle is ‘Frameworks and Drivers’. At this level, classes concerning the web application are implemented.

* 1. Detector Evaluation Design

As per the specification, detection techniques are evaluated based on accuracy, precision, recall and f1 score. Additionally, the detection time is calculated and displayed to the user for evaluation purposes. To calculate the aforementioned metrics, the number of true positives, false positives, false negatives and true negatives detected are required. Those values are used in the following equations.

|  |  |
| --- | --- |
|  |  |
|  |  |
|  |  |
|  |  |

Equations used to evaluate the detector against the dataset.

* 1. User Interface Design

The requirement of a user is the most important factor when designing a user interface, therefore, the design is based on the information most relevant to a Cloud Systems Administrator [10].

**Real Time Detection UI**

Fig. 3.7.1 shows the user interface of the real time outlier detection part of this application. The components have been labelled and the decisions around the design are discussed below.

Graphical user interface, application

Description automatically generated

Fig. 3.7.1 Real Time Detection UI

**1-Tabs**

Tabs have been implemented as part of this design to separate the real time outlier detection part of the system from the experimental space. Separating the experimental components allows the Cloud Systems Administrator to concentrate on the data associated with the resource usage.

**2-Dropdown Boxes**

As part of the requirements, this design allows users to select a detector to perform the detection. Additionally. the user can select which VM resource data to stream into the application. These dropdown boxes are clearly labelled ‘Detector’ and ‘Dataset’. Dropdown box options are auto filled on app start up to aid the user in understanding the application.

**3-Status Information**

This section of the application is designed to display information about the stream of data.

The first box labelled ‘Stream Status’, informs the user about the server connection. If the application can make a connection to the server the stream status is set to ‘LIVE’, otherwise it is set to ‘DOWN’. Live server status is observed in Fig. 3.7.1. Down server status in shown in Fig. 3.7.2.

The box labelled, ‘Resource Usage Status’, is designed to alert the user the abnormal behaviour with physical resource usage. If no outliers have been detected recently, the status is set to ‘Normal’ as seen in Fig. 3.7.1. If outliers have been detected, then the status is set to ‘Alert’ as seen in Fig 3.7.2.

The next box displays the time that the components in the application were last updated. This has been included as part of the design as it may be useful for debugging issues with components due to an issue with the server.

The last box on the right contains the ‘Session Start’ time. This information has been included as part of the design so that the user can keep of track of how long the monitoring session has been taking place. This information may be useful for Cloud Systems Administrators in the event that they are tracking the behaviour of a VM during a specific time of the day.

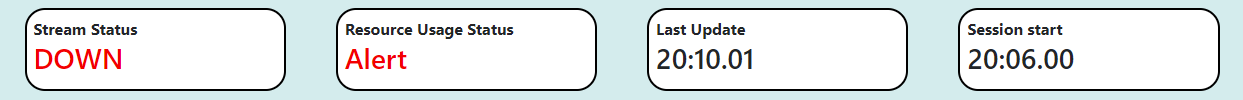


Fig. 3.7.2 Stream Status when Server Fails.

**4-Real Time Stream Graph**

This graph is designed to update in real time, it plots the resource usage and marks any outliers detected. CPU usage is plotted on the Y axis against time, plotted on the X axis. The stream of data over is represented by a blue line. Any outliers detected in the stream are marked by a red dot as observed in Fig. 3.7.3. Additionally, the user can hover their mouse over the data for details about the time and usage (x and y coordinate).

A picture containing table

Description automatically generated

Fig. 3.7.3 Real Time Outlier Detection Graph

**5- Real Time Usage Pie Chart**

A pie chart has been included as part of this design to show the availability of the resource being analysed. It updates in real time to show the portion of the resource in use and the portion that is available. This information is useful to visualise as it can alert a Cloud Systems Administrator of exceptionally high or low CPU usage that the detection algorithm has not flagged. The detection algorithm may not identify this behaviour because of a gradual increase or decrease in usage (concept drift).

**6- Outlier Data Table**

This section is designed to display information about the outliers detected in the current session. When outliers are detected, information is stored in the database. This table represents the data loaded from the database.

**7- Outlier Status**

This section of the UI is designed to display information about outliers detected in the current session. The box labelled ‘Outlier Count’ displays the number of outliers detected in the session The box labelled ‘Outlier Status’ contains information about the most recent outlier detected. The information displayed in this box when an outlier is detected is shown in Fig. 3.7.4.

Text

Description automatically generated with low confidence

Fig. 3.7.4 Outlier Status when Outlier Detected.

**8- Reset Session**

This button is included as part of the design to allow the user to reset the session. A Cloud Systems Administrator may wish to do this if an issue with a defective VM is resolved, and the new behaviour is considered for outlier detection.

**Experimental Space UI**

The ‘Experimental Space’ tab is designed to section off the tools needed to perform experiments with detectors and datasets. The experimental space is split into 5 sections as seen in Fig. 3.7.5.

Table

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Fig. 3.7.5 Experimental Space Tabs

**Unsupervised Detection UI**

The first tab, ‘Unsupervised Detection’, is designed to allow the user to perform experiments using unsupervised techniques. Fig. 3.7.6 shows this interface with labelled components, followed by a discussion of design choices.

Graphical user interface, application

Description automatically generated

Fig. 3.7.6 Unsupervised Detection UI

**1- Dropdown Boxes**

The user can specify a detector and a dataset, then the detection is performed. The dropdown boxes are filled with lists of available datasets and detectors in the applications configuration. If the user selects a new dataset or detector the detection is performed.

**2- Detection Results**

The datasets available are labelled, therefore the detection results can be evaluated to determine the effectiveness of the detector. A table is included as part of this design to present the evaluation data.

**3- Graph and Key**

A graph showing the timeseries data along with the classifications is included in the design of this interface. A key instructs the user as to what each classification means. Unmarked data points are true negatives. True positives are green, false negatives are black and false positives are red. Displaying the data like this can aid the user in determining a weakness with an outlier detection technique.

**Supervised Detection UI**

The second tab, ‘Supervised Detection’, is designed to allow the user to perform experiments using supervised techniques. Fig. 3.7.7 shows this interface with labelled components, followed by a discussion of design choices.

Graphical user interface, application

Description automatically generated

Fig. 3.7.7 Supervised Detection UI

**1- Text Input**

The user can specify a split ratio for the test and train data. This is achieved by typing the desired percentage of the dataset that will be allocated for training. The dropdown boxes in this UI are the same except the unsupervised methods are not available in the detector list.

**2- Learning Graph**

A graph showing the training data is included as part of this design. This data is useful for the experimenter as they can visualise how the clusters of data have affected the models learning. Training data points are blue, green are test data points the detector classifies as inliers and red are outliers.

**Ensemble Testing Space UI**

As per the specification, a section has been designed to allow users to test different combinations of detectors working in an ensemble. Fig. 3.7.8 shows this UI with labelled components followed by a discussion of design choices.

Graphical user interface, application

Description automatically generated

Fig. 3.7.8 Ensemble Testing Space UI

Detector selection is the only new component in this design. Radio buttons are used to ‘switch-off’ detectors in the ensemble to determine which combinations work best for different timeseries datasets.

**Experimenting Tabs UI**

The last two tabs, ‘Cloud Resource Usage Experiment’ and ‘Dengue Fever Experiment’, have been included as part of the design as a containerised section to perform experiments, where only the necessary datasets are available. The experiments detailed in Chapter 6 were executed under these tabs. The design in similar to Fig. 3.7.6 for the cloud resource experiment. The design for the Dengue Fever experiment is shown in Fig. 3.7.9. It is similar to the design of the rest of the system but there are no results/evaluation because the data used in the experiment is unlabelled.

Graphical user interface, application, Word

Description automatically generated

Fig. 3.7.9 Dengue Fever Experiment UI

[1] Dr. Dataman. (2021, Apr, 18). *Anomaly Detection for Time Series. (1) Simple Moving Average.* [Online]. Available: [https://medium.com/dataman-in-ai/anomaly-detection-for-time-series-a87f8bc8d22e](file:///C:\Users\lreid\outlier-detection-in-virtual-machines\resources\%20https:\medium.com\dataman-in-ai\anomaly-detection-for-time-series-a87f8bc8d22e)

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[10] D. Stone., C. Jarrett., M. Woodroffe., & S. Minocha. (2005). User interface design and evaluation. Elsevier. Available: <https://books.google.co.uk/books?hl=en&lr=&id=VvSoyqPBPbMC&oi=fnd&pg=PR21&dq=user+interface+design&ots=d8NUMYpNLd&sig=_kL7ynycSW8CYNZRo3ilN9z4fos&redir_esc=y#v=onepage&q=user%20interface%20design&f=false>

This section should describe the design of your proposed system. Normally this several parts, depending on your project:

1. Architectural Description of the system – textual and/or diagrammatic. This could be a simple diagram showing the components and how they relate or it could describe the choice of architectural style or pattern used.
2. User Interface Design (if applicable). Show sketches of the design or screenshots with explanations of choices made, if necessary.
3. Software System Design. The role of each component and the interfaces between components should be described. There should be a clear correlation between your design and your specification.
4. Where applicable give a critical discussion of key design decisions/styles/patterns used; data model; UI design, external Interfaces, other important issues e.g. concurrency, event handling, data persistence, error and exception handling, fault tolerance, security, distribution of components.

The design should be linked to requirements and, where applicable give a critical discussion of key design decisions/styles/patterns used. There might be a data model, a UI design, details of external interfaces, and of other important issues e.g. concurrency, event handling, error and exception handling, security, data persistence. No particular notation or tool is mandated. A satisfactory design will show a grasp of the main design issues. For top marks aim for outstanding design documentation approaching that of the best professionals. Prove that you have a very strong grasp of the design issues and aim for documentation that could be passed on to a developer without the need for further explanation

1. Implementation
   1. Development Methodology

The software solution has been developed using elements of the ‘Agile’ development methodology. ‘Incremental’ and ‘Iterative’ development practices were used to gradually implement and test features of the application. This allowed an initial working prototype with minimal features to be gradually developed into the final solution. Features implemented in older versions could be revisited and improved [1].

* 1. Implementation Language

Python was selected as the implementation language for this software solution because of its versatility. It is commonly used for web-development, data analysis and machine learning. Python “has become a staple in data science”, with many tools making data visualisation quick and effortless [2]. It is used in web development to implement back end functionality and libraries exist to allow secure communications with databases and software. Additionally, it is the most popular computer programming language (as of April 2022) [3], there is a large community of Python developers that constantly generate and update resources and documentation.

* 1. Code Conventions

This applications code base follows the ‘Snake Case’ naming convention (referred to in the python style guide as “lower\_case\_with\_underscores”) [4]. All function and variable names are consistent with this practice. Constant variables are written in a similar fashion, with underscores separating words, but they are written with capital letters. None of the variables or functions in the code base are named by a single character, with the exception of counter variables such as ‘i’ or ‘j’ used with ‘while’ loops.

Tabs are used for code blocks that require indentation and, in some cases, multi-line statements are used to shorten the length of code. Shortening the length of long lines of code makes it possible to view several files side by test. This is useful for developing unit test suites around a class.

Docstrings are written as the first statement in all functions and classes. The docstring contains text explaining the purpose of the code [5]. One-line docstrings are used where possible, these contain a one-line definition of the function. When further detail is needed, multi-line docstrings are used. Multi-line docstrings contain details about a function’s arguments, return values, error handling and optional arguments.

* 1. TDD (Test Driven Development)

TDD guided the implementation of new functionality. Classes and functions are kept short and concentrate on the task they are designed to perform. Unit tests were written in parallel with new code, this ensures code changes that break functionality are detected and fixed early. Extensive test coverage is achieved with the TDD approach, paired with the iterative development practices, large scale refactoring with effective debugging was possible [6].

* 1. Error Handling

Custom error classes were implemented as part of this applications development. These were required because the built-in exceptions didn’t serve the purpose of describing the actual problem with the application. For example, an exception class named ‘InvalidPercentageFloatValueError’ was developed. This exception is raised when a float value representing a percentage is passed to a function that is less than zero or greater than one. An invalid percentage value would result in data being miscalculated, raising this error prevents that from happening.

* 1. Development Environment

Visual Studio Code was selected as the development environment. It has features such as automatic code completion, bracket matching, auto-indentation and an interactive debugger. Visual Studio Code has support for Git, source control is possible without leaving the IDE and changes from previous commits are highlighted, making it easy for the developer to modify changes [7]. Additionally, according to a stackoverflow survey, Visual Studio Code is the most popular IDE among professional developers [8].

* 1. Database Implementation

The software solution required storage for the detection results so that complex, resource intensive processes did not need to run redundantly to generate pre-existing data. The sqlite3 software library is used to implement a server-less, self-contained database [9]. It is “small, fast, fully featured, SQL database” which serves as a perfect solution for the software’s storage needs. As part of this implementation, a schema was created using the entity relationship diagram from Chapter 3 Fig. 3.2.1.

A picture containing text

Description automatically generated

Fig. 4.7.1 Detection Database Schema.

* 1. Server Implementation

The design chapter described a method of simulating a real time stream of data using an external server that periodically posts a value for CPU usage. This was implemented using the Python ‘http.server’ library. Separately to Outlier Detection Dashboard, a HTTP server runs handling GET requests. The server has access to multiple datasets representing real-world cloud CPU usage utilisation over time. On each request, a new value of CPU usage is returned as if it were a real time stream of data. This is accessed by the software using the ‘Requests’ library. ‘Requests’ allows HTTP requests to be sent and the return data can be stored as a variable and used in the application [10].

* 1. Web Application Implementation

An interactive dashboard application that runs in most browsers was implemented using the Dash library. The front end was implemented by defining the ‘layout’ of the web-application using “Dash HTML components”. Back-end functionality is implemented using “Callback” functions [11]. ‘Callback’ functions were used to bridge the front end to the data generated by the detection algorithms.

‘Plotly’ is used for generating interactive graphs [12]. The software solution is a monitoring tool thus graphs are an important component in aiding with data readability. Line plots, scatter plots and pie charts are implemented throughout the software solution using this library. Additionally, interactive live update graphs are possibly with Plotly, this feature is used to display the real time detection of outliers.

* 1. Detection Algorithm Implementation

ESMOD was implemented using python. The four detection techniques in ESMOD’s ensemble follow a similar class structure. The dataset and any thresholds are required are passed to the detection methods and a ‘pandas DataFrame’ containing the outliers detected is returned [13]. For real time detection, a window of data points is passed to the detector along with the next data value. The detector returns a confidence score.

The ‘Pycaret Anomaly Detection’ module was implemented early in the development of this project. It contains an array of unsupervised traditional detection techniques such as SVM and KNN. The detection techniques can be applied to a dataset and outliers are predicted [14]. The techniques in this library were used to build the simple graphing and scoring mechanisms behind the prototype of this application, they were also used a benchmark to test the ensemble technique proposed in this dissertation.

The ‘Sklearn’ library is used for machine learning in python [15]. In the experimental space of the software, there is a section for supervised learning. The supervised learning methods in this section were implemented using this library.

* 1. Architecture

Clean architecture was implemented by applying ‘The Dependency Rule’ to the structure of the application. This rule states that “source code dependencies can only point inwards” [ref 14 in chapter 3 about clean architecture]. Therefore, the classes implemented with the software solution fall into a hierarchical pattern. This can be observed as a ‘cone’ of the clean architecture diagram described in Fig. 3.3.1.

Diagram, timeline

Description automatically generated

Fig. 4.2.2. Architecture Diagram of Implemented Classes.

Fig. 4.2.2 shows the architecture of the entire software solution (areas are shaded to match those labelled in Fig. 3.5.1). It follows ‘The Dependency Rule’ described as part of ‘Clean Architecture’. Classes in the lower levels do not depend on classes higher up. With the classes implemented this way, the software is easily maintained, and new features are easily implemented.

[1] J. Shore., and S. Warden. (2021) The art of agile development. "O'Reilly Media, Inc." Available: <https://books.google.com/books?hl=en&lr=&id=i3ZIEAAAQBAJ&oi=fnd&pg=PT4&dq=agile+development&ots=VCWTBZ_I4Z&sig=ruhYeT7IqwxD1_HXacwqBCLYvoE>

[2] Coursera. (2022, Mar. 21) What Is Python Used For? A Beginner’s Guide [Online]. Available: <https://www.coursera.org/articles/what-is-python-used-for-a-beginners-guide-to-using-python>

[3] Tiobe. (2022, April) TIOBE Index for April 2022 [Online]. Available: <https://www.tiobe.com/tiobe-index/>

[4] D. Goodger., G. Van Rossum. (2001, Jul. 5) PEP 8 – Style Guide for Python Code [Online]. Available: [PEP 8 – Style Guide for Python Code | peps.python.org](https://peps.python.org/pep-0008/) (Accessed 18/4/2022)

[5] Guido van Rossum, Barry Warsaw, Nick Coghlan. (2001, May. 29) PEP 257 – Docstring Conventions [Online]. Available: [PEP 257 – Docstring Conventions | peps.python.org](https://peps.python.org/pep-0257/) (Accessed 18/4/2022)

[6] B. Latte., S. Henning., M. Wojcieszak. (2019, Feb. 18) Clean Code: On the Use of Practices and Tools to Produce Maintainable Code for Long-Living. [Paper] *In: EMLS 2019: 6th Collaborative Workshop on Evolution and Maintenance of Long-Living Systems. , Stuttgart. Proceedings of the Workshops of the Software Engineering Conference 2019. ; pp. 96-99.* Available: <https://oceanrep.geomar.de/id/eprint/45829/>

[7] Visual Studio Code. (n.d.) Why did we build Visual Studio Code? [Online]. Available: <https://code.visualstudio.com/docs/editor/whyvscode>

[8] Insights – Stackoverflow. (2021) Stack Overflow Developer Survey 2021 – Most Popular Technologies. [Online]. Available: <https://insights.stackoverflow.com/survey/2021#technology>

[9] SQLite. (n.d.) What Is SQLite? [Online]. Available: <https://www.sqlite.org/index.html>

[10] Python-Requests. (n.d.) Requests: HTTP for Humans. [Online]. Available: <https://docs.python-requests.org/en/latest/>

[11] A. Tomar. (2021, Mar. 17) Dash for Beginners: Create Interactive Python Dashboards. [Online]. Available: <https://towardsdatascience.com/dash-for-beginners-create-interactive-python-dashboards-338bfcb6ffa4>

[12] Plotly. (n.d.) Plotly Python Open Source Graphing Library. [Online]. Available: <https://plotly.com/python/>

[13] Pandas. (2022) Pandas Documentation. [Online]. Available: <https://pandas.pydata.org/docs/>

[14] Pycaret. (n.d.) Anomaly Detection *– Pycaret Quickstart* [Online]. Available: <https://pycaret.gitbook.io/docs/get-started/quickstart#anomaly-detection>

[15] Scikit-learn (n.d.) Scikit-learn – Getting Started [Online]. Available: <https://scikit-learn.org/stable/getting_started.html>

Choice of implementation language(s)/ development environment(s)

1. Use of software libraries;
2. Key implementation decisions
3. A description of how some important functions and algorithms were implemented.
4. A description of how each component is implemented.

Program code can be accessed by the assessors via the git repository **so there is no need to include code listings**. It is recommended that you comment code appropriately (not excessively). Programs should be written in a clear style with good program structure and well-defined data structures. The program code should reflect its design and show an understanding of relevant implementation issues.

1. Testing
   1. Continuous Integration – Automated Test Suite

Continuous integration was paired the ‘Agile’ development lifecycle, this allowed changes to be tested against the entire repository within minutes. New features being implemented where committed to the main branch of the repository (often multiple times a day) for fast feedback on code changes. This was made possible with the implementation of an automated test suite [2].

The implementation of the test suite came in the form of unit tests written in python. White-box testing techniques were used to design the automated test suite with the goal of achieving high code coverage. Unit testing is a method of individually testing components of software to validate code acts as expected, unit tests are designed to run quickly, thus new code changes can be validated against the code base within seconds [3].

Before Continuous Integration was implemented with this project, a testing plan was developed. This plan contains the methods/techniques considered when designing and implementing the unit tests.

* 1. Test Plan for Design and Implementation of the Automated Test Suite

Introduction

The test plan follows white-box testing principles. Test case designs are based on the flow of code of the methods implemented. Test adequacy is determined by the portion of the code that is exercised. For newly implemented features, black-box testing techniques are used to derive initial test cases. Then, an iterative approach is used to improve code coverage by analysing lines and branches missed by the initial test cases. This testing approach verifies functionality exists and works as intended.

Scope

To achieve good code coverage, unit tests are written for all methods of a feature implemented. In some instances, unit tests may be inefficient for some of the features (i.e. graph plotting functions). These methods are not included in the automated test suite and are tested a different way.

Quality Objective

The ultimate objective of the automated test suite is to ensure methods act as expected and do not break any functionality in the rest of the code base.

Good coverage will guarantee the code is robust and acts as intended. Therefore, a threshold of 90% code coverage over the entire application will be used to verify the code base is well exercised in automated tests.

For maintainability purposes, conventions are used for test code architecture.

* Test code is modularised with respect to the implemented code (unit tests are grouped and ordered).
* Test scripts are named by prefixing ‘test\_’ to the name of the class being tested.
* The unit test method name refers to the purpose of what the test is attempting to achieve/assert.

Conventions are included as part of the quality objective because it makes the test code maintainable. Maintainability is important when writing code in any form since other developers can review, edit or understand failures with a given test case without having to dissect code line by line.

Test Methodology

White box testing techniques are used to enhance the automated test suite, but initial commits of features include tests written with black box testing techniques. The requirements of a method are used as the test oracle for the initially implemented test cases.

* Black box testing techniques
  + Boundary Value Analysis

This black box testing technique ensures there are no defects with a method when extreme or boundary values are used as input.

* + Equivalence-Class Partitioning

This method of testing aims to use test code to produce a full set of function outputs with the minimum amount of test cases.

* White box testing techniques
  + Control-Flow Coverage

Specifically ‘Path Coverage’ is used to design test cases. Path coverage ensures all nodes in a method are traversed i.e. every possible condition for a conditional branch is passed to the function.

‘Coverage.py’ - <https://coverage.readthedocs.io/en/6.3.2/>, is a python test coverage tool. Coverage.py will be used to generate reports on code coverage and determine test adequacy.

Test Deliverables

There are 2 phases involved with the unit test implementation.

* During feature implementation
  + Black box testing techniques are used to implement an initial set of test cases.
* After feature implementation
  + Coverage.py report is generated to determine code coverage using the black box testing techniques.
  + If coverage < 90%, white box testing techniques are applied to improve test adequacy.
    - Coverage report generated again. Iterate until coverage >= 90%.

At each phase of implementation, testing is performed and coverage can be determined.

* 1. Test Environment – Docker

The automated test suite runs in a Docker container, the test suite is triggered when a commit is made to the Gitlab repository. Fig. 5.3.1 shows this pipeline and fig 5.3.2 shows the ‘Gitlab-CI’ configuration. Personal hardware is used to host the Docker container. Without the budget constraint of this project, the repository would be configured to spin up a Docker instance in the cloud, run the tests, and then tear it down. This would remove the need for personal hardware used as the runner.

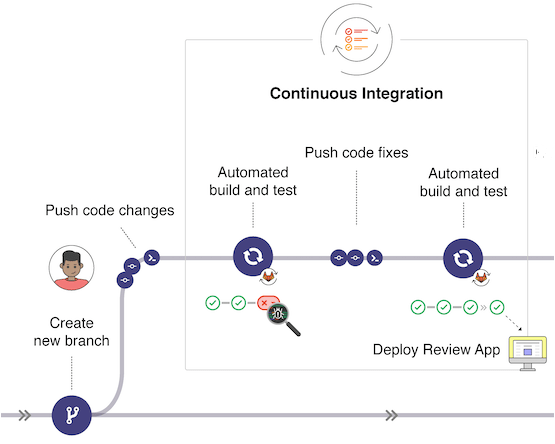


Fig. 5.3.1 Continuous Integration Pipeline [1]

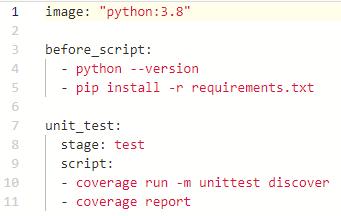


Fig. 5.3.2 Gitlab-CI Configuration.

* 1. Automated Test Suite Results

The output of the automated test suite executed on the Docker container is shown in Fig. 5.4.1. A large number of unit tests run in a very short amount of time. The coverage report shows good test adequacy (>=90% total) over the code so the quality objective of the test plan has been achieved.

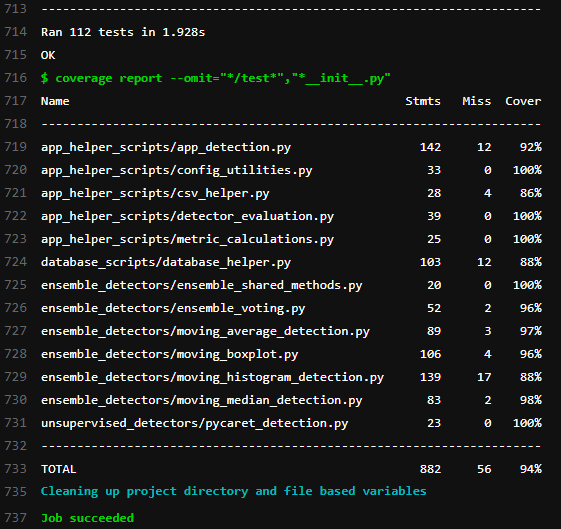


Fig. 5.4.1 Output of Automated Test Suite Execution.

SCREENSHOT OF TEST EXECUTION ON CI LOG

[1] Gitlab Docs. (n.d.) CI/CD Concepts [Online]. Available: <https://docs.gitlab.com/ee/ci/introduction/index.html#continuous-integration>

[2] S. M. Mohammad. (2016, Jul. 3) Continuous Integration and Automation. International Journal of Creative Research Thoughts *(IJCRT), ISSN:2320-2882, Volume.4, Issue 3, pp.938-945.* Available: <https://ssrn.com/abstract=3655567>

[3] D. Sale. (2014) Testing Python: Applying Unit Testing, TDD, BDD and Acceptance Testing. *John Wiley & Sons*. Available: <https://books.google.com/books?hl=en&lr=&id=vtj1AwAAQBAJ&oi=fnd&pg=PT14&dq=unit+testing+python&ots=atGgN0KHm8&sig=HpYOAgy20seK3NMnO4DbPqzIDFw>

This section will be judged in tandem with other evidence including evidence of unit tests and/or test documentation on the Repo. There should be a discussion of Test Approach e.g. unit testing, system testing, regression testing etc; Test cases should be described and justified; Include Testing tools used and provide evidence that testing coverage was complete. Provide proof that testing was completed, either showing sample test history and/or describing automated tests.

1. System Evaluation - Experimental Results

To evaluate the performance of the implemented ensemble detection technique, and to determine which voting system works best, two experiments were conducted. One was on labelled datasets and one on unlabelled datasets.

* 1. Labelled Data - CPU Utilization Outlier Detection Experiment

## Abstract

This experiment tests the effectiveness of a newly implemented technique of detecting outliers. This technique involves detecting outliers using an ensemble of ‘weak’ classifiers that work together and vote on whether a data point is an outlier or an inlier. The experiment is performed on Cloud platform CPU usage. Techniques are evaluated using accuracy, recall, precision and f1. This experiment determines which voting system works best out of two implemented. Results show that the ensemble detection method implemented can detect outliers in the CPU usage data. It sometimes produces good scores but does not perform well against unstable data. This experiment determines that a ‘Combined Confidence’ voting system produces the best scores.

## Introduction to the Experiment

**Background Information**

The data being analyzed is Amazon Elastic Compute Cloud (EC2) CPU usage. EC2 is a service provided by Amazon used for on-demand cloud infrastructure. Customers use the platform for its compute power, running multiple different kinds of operating systems for various applications [1].

Amazon Web Services (AWS) provides many tools for analyzing the metrics of an EC2 instance. CPU Utilization is arguably the most important metric, since it “identifies the processing power required run an application on a selected instance [2]”. Problems with an EC2 instance, or an application running on one, can often be identified by a discrepancy in CPU usage [3].

This CPU utilization data is labelled, meaning the outlier detection technique applied to the data can be evaluated based on accuracy, precision, recall and f1 score [4].

**How is the experiment carried out?**

This experiment is carried using the application developed as part of this project. The purpose of this application is to apply outlier detection algorithms to datasets defined by the user.

Graphical user interface

Description automatically generated

Fig. 1 Screenshot showing application used to apply outlier detection.

## Hypothesis

The implemented outlier detection method (ensemble) is an effective outlier detector for labelled datasets and will generate good scores for accuracy, precision, recall and f1.

The proposed scoring method for the ensemble of detectors will generate better scores than the previously implemented solution (Combined confidence will outperform majority classification).

## Methods

The methods used to perform detection are described in section 3.1.

**Method of Scoring the Detector**

The datasets being analyzed have been labelled by the Numenta Anomaly Benchmark (NAB). NAB is a platform for testing detection techniques on time series data. It contains 58 labelled datasets used for scoring algorithms [5]. Labelling data is expensive [6], but these datasets are available for free from NAB and are crucial to this experiment.

The software used to perform the experiments uses the labels provided by NAB to plot the outliers. Fig. 7 shows a sample of time series data with classifications. The key for this data is represented by Fig. 6.

Graphical user interface, text

Description automatically generated

Fig. 6 Outlier detection classification key

Graphical user interface, chart, line chart

Description automatically generated with medium confidence

Fig. 7 Graph demonstrating how the application represents the detection data.

## Evaluating Results

The software calculates accuracy, precision, recall and f1 score to determine the overall performance of the detector. The results of these calculations and graphs generated by the software can be found in Appendix A.

**Evaluating the Voting Methods**

The ‘Combined Confidence’ voting system produces better scores than the ‘Majority Classification’ voting system concluding that the former is a better solution, as hypothesized. Tables 1 and 2 in Appendix A provide detailed scores for each dataset and table 4 provides a side-by-side comparison. ‘Combined Confidence’ produces better scores for precision, recall and f1. Table 3 shows that the ‘Majority Classification’ system cannot outperform moving average (one of the detectors in the ensemble) proving this method is ineffective. ‘Majority Classification’ has a higher average accuracy, but false negatives are crucial when analyzing CPU usage [7], therefore this metric is less useful than precision, recall and f1.

‘Majority Classification’ is more efficient than ‘Combined Confidence’, the simplicity of its voting system results in a lower execution time (less than half the time taken compared to the confidence technique). Some improvements may be required to improve the detection time so that this technique can work for real time outlier detection.

**Evaluating the Effectiveness of the Ensemble**

The ensemble technique of detecting outliers is sometimes very effective. In Fig. 7, graphs I, V, VIII and IX show that the detection is working and good scores for recall, precision and f1 are generated.

This technique is sometimes ineffective, especially against unstable datasets. In Fig. 7, graphs II, III and VII show that the detection has failed, and the ensemble of detectors are ineffective. Although the ensemble produces weak scores in these datasets, table 3 shows that the ‘moving histogram’ detector produces good scores. An improvement to the voting system, by potentially adding weighted confidences, could produce better detection in these graphs.

Observations of Fig. 7 show that the detector is very nearly producing perfect scores for some datasets. Graph VI shows that a false positive detection was made 1 data point in the time series away from the false negative. This would have produced a perfect score for this dataset. Similarly, in graphs VIII and IX, the detectors would have produced perfect scores if they had correctly classified the second false negatives.

## Conclusion

This experiment evaluated the newly implemented Ensemble technique of detecting outliers and determined that it is effective in detecting outliers and producing good scores in some datasets.

It was found that this technique is ineffective in detecting outliers in unstable datasets, but some detectors within the ensemble are more effective in unstable datasets than others. Meaning improvements to the voting system could improve upon this issue. In other datasets, perfect scores are almost achieved.

Results show that ‘Combined Confidence’ produces better scores than ‘Majority Classification’ as hypothesized. The intricacy of the voting system means that it takes longer to perform detection, but some optimization techniques could improve this score.

[1] AWS Amazon. (2022). *Amazon EC2 – Secure and resizable compute capacity for virtually any workload* [Online]. Available: <https://aws.amazon.com/ec2/>

[2] AWS Amazon (2022). *Monitor Amazon EC2* [Online]. Available: <https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/monitoring_ec2.html>

[3] Ionos (2020, Feb. 24) *High CPU usage: What does this mean?* [Online]. Available: <https://www.ionos.com/digitalguide/server/know-how/cpu-usage/>

[4] Y. Sasaki. (2007). The truth of the F-measure. Teach Tutor Mater. Available: <https://www.researchgate.net/publication/268185911_The_truth_of_the_F-measure>

[5] Numenta. (2015). *The Numenta Anomaly Benchmark – White Paper.* 1. Available: [https://numenta.com/assets/pdf/numenta-anomaly-benchmark/NAB-Business-Paper.pdf#:~:text=The%20Numenta%20Anomaly%20Benchmark%20%28NAB%29%20is%20an%20open,NAB%3A%20the%20labeled%20dataset%20and%20the%20scoring%20system.](https://numenta.com/assets/pdf/numenta-anomaly-benchmark/NAB-Business-Paper.pdf%23:~:text=The%20Numenta%20Anomaly%20Benchmark%20%28NAB%29%20is%20an%20open,NAB%3A%20the%20labeled%20dataset%20and%20the%20scoring%20system.)

[6] Cloudfactory. (n.d.). *The Ultimate Guide to Data Labelling for Machine Learning* [Online] Available: <https://www.cloudfactory.com/data-labeling-guide>

[7] P. Huilgol. (2019, Aug. 24) *Accuracy vs. F1-Score* [Online]. Available: <https://medium.com/analytics-vidhya/accuracy-vs-f1-score-6258237beca2>

* 1. Unlabeled Data - Dengue Fever Rate Experiment

## Abstract

The aim of this experiment is to test the effectiveness of a newly implemented technique of detecting outliers. This technique involves detecting outliers using an ensemble of ‘weak’ classifiers that work together and vote on whether a data point is an outlier or an inlier. This technique is tested on Dengue Fever rates in regions of Vietnam. Observations of generated graphs show that this technique is effective in detecting outliers. Obvious outliers and some subtle outliers can be detected using this method but on rare occasions an outlier is missed and there are many false alarms. A comparison with a traditional classifier (KNN) proves that this method of detecting outliers is of good standard.

## Introduction

**Background Information**

This document contains details of newly implemented outlier detection techniques on Dengue fever rates in the Bac Lieu and An Giang regions of Vietnam.

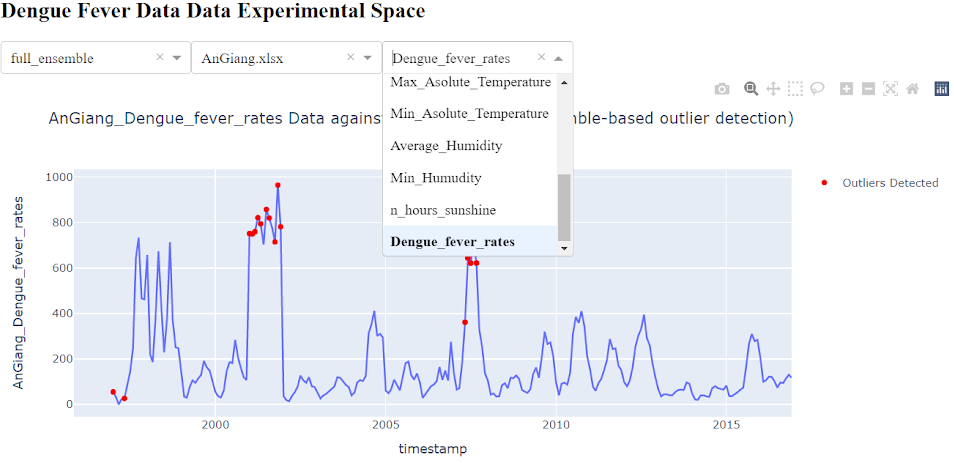
The Dengue Fever is a viral disease that is carried by mosquitos. It is widespread throughout tropical regions. Local environmental factors have an impact of the spread and severity of this virus and it is leading cause of hospitalisation and deaths in the areas that it affects [1].

The data consists of details about the climate of these regions over a 20-year period. Data such as average temperature, rainfall, humidity and the fever rate itself will be considered in this experiment. The data is unlabelled. The techniques used will be unsupervised and will not require any training. The ultimate goal of this experiment is to run outlier detection on these datasets and see if the outliers correlate between different datasets, if they do, then the outlier detection is working.

**How is the experiment carried out?**

This experiment is carried using the application developed as part of this project. The purpose of this application is to apply outlier detection algorithms to datasets defined by the user.

The application plots the data and generate scores for the chosen method. A score is not generated for the detection methods on these datasets since they are unlabelled.



Screenshot of application used to perform detection and generate graphs.

The outlier detection methods in the ensemble are implemented using python. These methods work individually first to make a prediction with a confidence score. A voting system, also implemented using python, determines the final classification.

## Hypothesis

The implemented outlier detection method (ensemble) is an effective outlier detector for unlabelled datasets.

## Methods

The methods used to perform detection are described in section 3.1.

## Evaluation of An Giang Data

Graphs showing results generated by the software can be found in Appendix B Fig. 1.

The graphs above show that outliers have been detected in peaks and troughs throughout the time series, indicating that (possible) actual outliers have been detected. Most notably, a cluster of detections were made in graph I in the spike between 2000 and 2005. This correlates with the outlier detected in graph III indicating rainfall caused a spike in the fever rate. More notably, outliers were indicated in graph IV between 2010 and 2015 where there seems to be no raining days. In graph III, a spike in rainfall is detected, which correlates with the spike in evaporation detected in graph VI around the same time.

A great number of detections have been made in graph V compared with the rest, the detection technique may be ineffective against such unstable data. But a cluster of detections are shown in the 2005 to 2010 period. There is a trough in the time series which correlates with the detection made in graph II where an outlier is detected in average humidity. The outlier detected here does not look irregular when plotted since it is not major peak or a trough but could be expected to be an actual outlier because of the irregular temperature.

## Evaluation of Bac Lieu Data

Graphs showing results generated by the software can be found in Appendix B Fig. 2.

The graphs show that more outliers are detected here compared with the An Giang data, especially in graph V. Besides this, the outliers detected are in the peaks and troughs of the data. Detections were made around the spikes in fever rates in graph I, but the detector is failing to correctly classify the top of some peaks.

Similarly to graph V in the An Giang Data, the detector has marked many data points as outliers, solidifying the fact that this detector may be ineffective against unstable data. Besides graph V there are a number of correlations between the graphs. The initial spike in dengue fever rates in graph I correlate with the average humidity in graph II and the drop in no. raining days in graph IV. These correlations are marked as outliers by the detectors. Again, the trough in graph IV is picked up by the detector as well as a sudden spike in total rainfall in graph III.

## Comparison with a Traditional Classification Technique – KNN

To test the effectiveness of this newly implemented ensemble, KNN outlier detection has been applied to the datasets [2].

## Comparison of Results

KNN failed to detect some of the obvious outliers (peaks/troughs) that are detected by the ensemble method. In graph IV of the An Giang data, the ensemble method correctly identifies outliers in the 3-4 year stretch where there were no raining days, but KNN fails to detect this data as anomalous. Similarly, KNN detects two spikes in dengue fever rates in the An Giang region and misses a major peak in around 2007, the ensemble technique detects this spike.

KNN performs better for graph V in both regions. The ensemble method detects a large number of outliers whereas KNN detects a few in areas of the graphs that (appear to be) actual outliers. KNN appears to detect the top of peaks better than the ensemble method.

Something important to note when comparing these results is that the ensemble method takes much less time to run than KNN. It took KNN ~6 seconds to process each dataset and it took the ensemble ~1 second using the same hardware.

## Conclusion

The ensemble method of detecting outliers is effective in detecting outliers in unlabelled datasets. It is difficult to say to what extent it is effective since accuracy, precision, recall and f1 are impossible to calculate without labels. But, by comparing this method with a traditional classifier, and observing peaks and troughs within the datasets, it can be said that the ensemble is detecting outliers in the correct places. For most datasets the ensemble appears to be performing the same or even better than the traditional KNN detector but it is clear that the ensemble needs more work around unstable datasets. Another important thing to note is that with similar results, the ensemble performs detection up to 6x faster than KNN.

## References

[1] World Health Organization. (2022, Jan. 10). Dengue and Severe Dengue [Online]. Available: <https://www.who.int/en/news-room/fact-sheets/detail/dengue-and-severe-dengue>

[2] Harrison, O. (2018, Sep. 10). Machine Learning Basics with the K-Nearest Neighbours Algorithm. [Online]. Available: <https://towardsdatascience.com/machine-learning-basics-with-the-k-nearest-neighbors-algorithm-6a6e71d01761>

## Appendix A – EC2 CPU Experiment Results

|  |  |
| --- | --- |
| Chart, histogram  Description automatically generated | Chart  Description automatically generated |
| I. Detection result for Numenta VM1 | II. Detection result for Numenta VM2 |
| A picture containing text, sky, bunch, line  Description automatically generated | Chart, bar chart, histogram  Description automatically generated |
| III. Detection result for Numenta VM3 | IV. Detection result for Numenta VM4 |
| Graphical user interface, chart  Description automatically generated | Timeline  Description automatically generated with medium confidence |
| V. Detection result for Numenta VM5 | VI. Detection result for Numenta VM6 |
| Chart  Description automatically generated | Graphical user interface  Description automatically generated with low confidence |
| VII. Detection result for Numenta VM7 | VIII. Detection result for Numenta VM8 |

Chart

Description automatically generated

IX. Detection result for Numenta VM9

Fig. 8 Graphs showing CPU utilization over time with outliers detecting using the Ensemble and ‘Combined Confidence’ voting.

Table 1 Results for ensemble detection with ‘Combined Confidence’ voting.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| VM NAME | Accuracy | Recall | Precision | f1 | Time to execute |
| Numenta VM1 | 99.97 | 50.00 | 50.00 | 50.00 | 14.3014 |
| Numenta VM2 | 66.10 | 100.00 | 0.15 | 0.29 | 21.6323 |
| Numenta VM3 | 43.23 | 100.00 | 0.09 | 0.17 | 25.6607 |
| Numenta VM4 | 99.20 | 0.00 | 0.00 | 0.00 | 14.0828 |
| Numenta VM5 | 99.90 | 50.00 | 20.00 | 28.57 | 14.4061 |
| Numenta VM6 | 99.98 | 0.00 | 0.00 | 0.00 | 14.2985 |
| Numenta VM7 | 70.26 | 0.00 | 0.00 | 0.00 | 18.5497 |
| Numenta VM8 | 100.00 | 50.00 | 100.00 | 66.67 | 13.734 |
| Numenta VM9 | 99.98 | 50.00 | 50.00 | 50.00 | 13.8773 |
| Average | 86.51 | 50.00 | 27.53 | 24.46 | 16.7270 |

\* Numenta VM7 is excluded from the average since there are no true positives and an f1 score cannot be calculated \*

Table 2 Results for ensemble detection with ‘Majority Classification’

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| VM NAME | Accuracy | Recall | Precision | f1 | Time to execute |
| Numenta VM1 | 99.98 | 50.00 | 50.00 | 50.00 | 5.3486 |
| Numenta VM2 | 77.75 | 100.00 | 0.22 | 0.44 | 7.2271 |
| Numenta VM3 | 78.17 | 100.00 | 0.23 | 0.45 | 8.7147 |
| Numenta VM4 | 99.93 | 0.00 | 0.00 | 0.00 | 5.4163 |
| Numenta VM5 | 99.88 | 50.00 | 16.67 | 25.00 | 5.7832 |
| Numenta VM6 | 100.00 | 0.00 | 0.00 | 0.00 | 4.8424 |
| Numenta VM7 | 76.81 | 0.00 | 0.00 | 0.00 | 7.2695 |
| Numenta VM8 | 100.00 | 50.00 | 100.00 | 66.67 | 5.0816 |
| Numenta VM9 | 99.85 | 50.00 | 14.29 | 22.22 | 6.8909 |
| Average | 92.49 | 44.44 | 20.16 | 18.31 | 6.2860 |

\* Numenta VM7 is excluded from the average since there are no true positives and an f1 score cannot be calculated \*

Table 3 F1 scores (%) of Individual Detectors

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| VM Name | Average | Median | Boxplot | Histogram |
| Numenta VM1 | 50.0 | 50.0 | 0.0 | 0.0 |
| Numenta VM2 | 0.1 | 0.2 | 0.5 | 66.7 |
| Numenta VM3 | 0.1 | 0.1 | 0.0 | 0.0 |
| Numenta VM4 | 0.0 | 0.0 | 0.3 | 0.0 |
| Numenta VM5 | 25 | 25.0 | 8.2 | 0.0 |
| Numenta VM6 | 0.0 | 0.0 | 4.3 | 0.0 |
| Numenta VM7 | 0.0 | 0.0 | 0.0 | 100.0 |
| Numenta VM8 | 66.7 | 50.0 | 1.8 | 0.0 |
| Numenta VM9 | 50.0 | 50.0 | 9.1 | 0.0 |
| Average | 24.0 | 22.0 | 3.0 | 8.3 |

Table 4 Comparison of Voting Systems

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Voting System | Accuracy | Recall | Precision | f1 |
| Combined Confidence | 86.51 | 50.00 | 27.53 | 24.46 |
| Majority Classification | 92.49 | 44.44 | 20.16 | 18.31 |

Table 5 VM Data Naming Convention

|  |  |  |
| --- | --- | --- |
| S/No | VM ID | VM NAME |
| 1 | ec2\_cpu\_utilization\_5f5533 | Numenta VM1 |
| 2 | ec2\_cpu\_utilization\_24ae8d | Numenta VM2 |
| 3 | ec2\_cpu\_utilization\_53ea38 | Numenta VM3 |
| 4 | ec2\_cpu\_utilization\_77c1ca | Numenta VM4 |
| 5 | ec2\_cpu\_utilization\_825cc2 | Numenta VM5 |
| 6 | ec2\_cpu\_utilization\_ac20cd | Numenta VM6 |
| 7 | ec2\_cpu\_utilization\_c6585a | Numenta VM7 |
| 8 | rds\_cpu\_utilization\_cc0c53 | Numenta VM8 |
| 9 | rds\_cpu\_utilization\_e47b3b | Numenta VM9 |

## Appendix B – Dengue Fever Rates Experiment

|  |  |
| --- | --- |
| Graphical user interface, chart  Description automatically generated | Graphical user interface  Description automatically generated |
| I. Detection result for An Giang Dengue Fever Rate | II. Detection result for An Giang Average Humidity |
|  |  |
| Graphical user interface  Description automatically generated | Chart  Description automatically generated |
| III. Detection result for An Giang Total Rainfall | IV. Detection result for An Giang No. Raining Day |
|  |  |
| A picture containing different, various, colorful, several  Description automatically generated | Graphical user interface, application  Description automatically generated |
| V. Detection result for An Giang Average Temperature | VI. Detection result for An Giang Total Evaporation |

Fig. 1 Ensemble Detection on An Giang Dengue Fever Data

|  |  |
| --- | --- |
|  |  |
| I. Detection result for Bac Lieu Dengue Fever Rate | II. Detection result for Bac Lieu Average Humidity |
|  |  |
|  |  |
| III. Detection result for Bac Lieu Total Rainfall | IV. Detection result for Bac Lieu No. Raining Day |
|  |  |
|  |  |
| V. Detection result for Bac Lieu Average Temperature | VI. Detection result for Bac Lieu Total Evaporation |

Fig. 2 Ensemble Detection on Bac Lieu Dengue Fever Data

|  |  |
| --- | --- |
|  |  |
| I. Detection result for An Giang Dengue Fever Rate | II. Detection result for An Giang Average Humidity |
|  |  |
|  |  |
| III. Detection result for An Giang Total Rainfall | IV. Detection result for An Giang No. Raining Day |
|  |  |
|  |  |
| V. Detection result for An Giang Average Temperature | VI. Detection result for An Giang Total Evaporation |

Fig. 3 KNN Outlier Detection on An Giang Dengue Fever Data

|  |  |
| --- | --- |
|  |  |
| I. Detection result for Bac Lieu Dengue Fever Rate | II. Detection result for Bac Lieu Average Humidity |
|  |  |
|  |  |
| III. Detection result for Bac Lieu Total Rainfall | IV. Detection result for Bac Lieu No. Raining Day |
|  |  |
|  |  |
| V. Detection result for Bac Lieu Average Temperature | VI. Detection result for Bac Lieu Total Evaporation |

Fig. 4 KNN Outlier Detection on Bac Lieu Dengue Fever Data

Provide a summary evaluation of the success of the project with respect to criteria identified in the introduction. Different projects will have a different emphasis. In all cases you are expected to provide empirical results and to draw conclusions from those results. You may use your software to generate experimental results. Be sure to describe the methodology of your evaluation or experimentation. An experiment is typically described in terms of its goals, the hypotheses being tested, the subject of the experiment, what is being measured and what is controlled, the results obtained and the analysis and interpretation of those results. A discussion of the significance of your experimental results may be appropriate or why the new system you have developed improves on what was already there. Do your results agree with other previous work or ideas? How does your system compare with similar ones?

Alternatively (or additionally), you can assess the product in terms of how it compares with other similar products and/or in terms of user feedback (e.g. via a survey or interviews) or some measurable quality aspect such performance efficiency or reliability.

Draw conclusions on the *process* used in the project as well. What went well? What did not go well? What are the strengths of your solution or conclusions? What are the weaknesses? Suggestions for further work should also be discussed. You can be critical and draw a negative conclusion. Not all projects will be successful. A well-explained failure is as an acceptable an outcome as a spectacular success. Assessors are looking for excellence in a critical appraisal of the work and a convincing argument for the significance of contribution in the context of wider work. This section should be objective, fair and comprehensive.

In all cases, societal implications and commercial and economic aspects should be evaluated. Has your project an outcome that potentially could improve some community or group of people? Perhaps your project can impact on the lives of others for example In education, employment, health, public policy or services, security, the environment, general wellbeing etc. There may be commercial opportunities arising from your product or findings. Describe these and include how the project could eventually brought to deployment and to deliver value. Discuss the feasibility of doing that. It may be that your project could make some process more efficient. Try to quantify the savings or improvements, generally or in one or more scenarios. You should be realistic though and include the risks and any negative impacts of your work and the potential impact as well.

Your supervisor can guide you on what is appropriate, but typically the very best projects have shown results derived using scientific method, that could be publishable with little or no work or show an exemplary empirically based evaluation of a software product. Those projects will also fairly and honestly assess the potential impact of the work socially or economically.

Any publication of results of the student's work is left to the discretion of the supervisor, but you can expect appropriate credit to be given to your work.

1. Appendices

Appendices will not be marked but may be referred to by the assessor to aid their understanding. They are useful if there is something that helps in understanding earlier parts of the dissertation, but if included inline might break the flow or readability of the document. For example, there may be large tables of data, design documents, evidence of testing etc etc.